Risks

The potential risk that we face in the group is skills. First of all, because our fitness application is to exist on a mobile platform, coding directly on that platform will materialise in a way that can be observed. However, because we are prototyping and coding on a desktop platform with Java, it will not properly reflect the actual mobile usage. Instead it will display the feasibility and its uniqueness of the design that will attract investors to invest in this new platform technology. Risks include:

Coding – Not all of our group can code adequately and Kim Ve does not code. Even with the amount of programming languages available, our team can code in Java, python. If the coding would require C or C++, then our group would not necessarily have that skill.

Costs – In terms of cost, since we are students, there is no real currency transaction. However, our currency for this project is time, and how much time we can commit to this project. Even in our group, the amount of time each student would contribute will be different.

User satisfaction – Another risk is if the user does use our program, and it does not work out for them, what actions can the fitness personnel take. Whilst we will utilise proven research to incorporate in our program, there is no guarantee that it will work out for the user.